

Wollongong Party Hire

Equipment instructions

CUSTOMERS PLEASE READ RELEVANT SECTIONS FOR YOUR EQUIPMENT

ILLUMINATED FURNITURE

The illuminated furniture is easily damaged. They are made of plastic that easily scuffs, scratches and stains. Please take care of them. Damaged units will be charged for. DO NOT place directly on grass or ground. Seat Cubes will be charged at \$150 ea. and tables cubes \$200 ea.

The battery last for about 5 hours. There are a few different types. Some are turned on via a small button on the bottom or side. Others can be turned on/off via the remote only. The remote can be used to select chase, speed or fixed colours. The letter code on each remote must match the letter code on the bottom of each piece of furniture. Bring the remote close to the furniture to program just that unit.

If a remote is lost the replacement cost is \$30 ea.

COCKTAIL MACHINE

Customers please read the following instructions to prevent any damage to the Cocktail machine:

1. The machine needs to be installed on one of our sturdy tables (free). It needs to be level and may need packers under the feet.
2. When moving the cocktail machine, it needs to be strapped across the top to prevent damage to the bowls or covers. A packer is needed to keep the 2 bowls separated when tightening the straps. The taps are easily damaged so make sure they do not bump against anything when transporting.
3. **2 or more people are required to lift the machine onto the table. We ask you to please have 1 or 2 people around when we deliver it to assist in lifting it onto the table.** This needs to be the final position as it cannot be moved once filled. Remove the strap and packer. Check that the front of both bowls are fully slotted down so that they cannot move forward.
4. Remove the 2 bowl lids carefully and do not extend the coiled cable too much. Add 8 litres of clean water. Check for leaks. If there is not water leaking then add a 2 litre bottle of syrup per side. Do not add alcohol yet. Replace the bowl lids.
5. Plug in the machine, turn on the green switch at the right hand side or rear. Turn on the "pigs tails" called augurs. These keep the slush moving all the time. If the augurs stops then the slush will set solid into one big ice cube. If this happens you cannot turn the machine back on as it will break the augurs. Keep the augurs running all the time until you are finished with the machine. Then turn it off and don't turn it on again.
6. Turn on the light switch and select "Freeze" on both. The 3 position switch has "freeze" as the top position and "off" in the middle position.
7. The machine will take 1.5 to 2 hours to slush up. About 30 minutes before you want to drink it you can lift the bowl lids and add your alcohol. The recipes are on our website. Usually 750ml to 1 litre per side is required.
8. There is a line in the front of the plastic bowl that indicates the minimum level of slush for freezing. This line corresponds with the top of the metal freezing element. If the slush is

below this line then it can't freeze correctly. When the slush gets down to this line you can either add more mix or turn the 3 position switch from "freeze" to "off".

9. We give you enough syrup to refill the machine again. You can top up the machine level as the slush level drops. Do not go over the maximum level indicator at the front of the bowls. Top up mix is 4 water to 1 syrup to half alcohol. So if you add 4 cups of water, add 1 cup of syrup and half a cup of alcohol. Don't add too much liquid at a time as it will just come straight out in the next persons cup!
10. When filling your cup please tell your guests to pull down the handle gently. Don't force it as you will break the handle or tap.
11. If the tap blocks with a block of ice, hold a bowl under the tap and using a plastic straw, open the tap and poke the ice blockage out of the way.
12. You do not have to clean or empty the machine when finished. We will empty it out the next day when we pick it up.

LED spot DMX

1. To change mode, press MENU then UP/DOWN buttons to select mode then ENTER, then sub mode using UP/DOWN buttons and ENTER again.

A1.01 up - select a single static colour

A2.01 up cycle through colours

A3.01 up fade between colours

A4.01 up sound activated flashing

A5.01 up strobe

LED pin spot DMX

1. Ideal location for mirror ball lighting is where the spot illuminates the mirror ball only with little spillage of light around it.

2. To change mode, press MENU then UP/DOWN buttons to select mode then ENTER, then sub mode using UP/DOWN buttons and ENTER again.

Sou2 sound activated colour change

Colr select red, green blue, yellow brightness to create your desired colour 0=off, 255=max for each colour, first letter indicates colour followed by 3 numbers for intensity

run1 to 5 cycles through colours continuously

Smoke Machine

1. Keep upright when transporting. Place in a safe place at the event.

2. It takes 10 minutes to heat up before use. During this time it will have a few puffs of smoke and may drip out of the front. Place a small piece of cardboard below the nozzle to protect the floor. This is normal. When it is fully heated, press the red button to produce smoke. It can go for 30 seconds before it needs to re-heat.

3. CAUTION front nozzle is hot and smoke is hot coming out. Do not allow anyone to be in front or touch the machine. Smoke will set off smoke alarms if they are installed in the room.

For timer control model only:

1. The unit is ready when the LED comes on in the wired remote.

2. The timer function allows the machine to give a burst of smoke for a set time on a regular timed basis. Both these times are adjusted on the remote control.

3. The volume or amount of smoke can also be adjusted.
4. The continuous button keeps the machine on continuously. The machine may have to stop to re-heat in this mode.
5. The manual button produces 100% volume of smoke immediately

Mirror Ball

1. The mirror ball is fragile. Transport carefully and do not drop it.
2. Fit the motor first in a place high enough to clear peoples heads or if not possible then in a corner to limit people walking under it. The support must be **STRONG**. Hooks into plaster are **NOT** strong enough.
3. Attach the mirror ball. Ensure the motor is vertical otherwise the mirror ball may not rotate properly.
4. Make sure the motor cable is supported out of the way of the rotating ball.
5. The spots go back to where the light source is so best effect is achieved by a spot both sides of the ball. This gives full room coverage.

Chaffers

1. Remove the orange covers from each fuel cannister and pull the wick out 10mm.
2. Insert the fuel cannister into the metal holder and place in the centre beneath each Chaffer (2 per Chaffer).
3. Fill each Chaffer outer housing with 10mm boiling water. Keep an eye on the water level and top up to prevent it going dry.
4. Light each Chaffer fuel. Each fuel can lasts up to 4 hours depending on how much wick is outside the can.
5. The Chaffers have a bracket at the back that can be used to hold the lid vertically.
6. When finished, close the metal can lids to extinguish the flame.
7. Remove all food and wash using detergent and hot water. **DO NOT USE ABRASIVE POWDER OR SCOURERS** as they will scratch the metal. Stuborn food can be removed after soaking for a while with hot water and detergent. Note: the metal edges are sharp so be careful with your hands when washing.
8. The Chaffers must be returned clean otherwise a cleaning charge will be deducted from your deposit.

POLYCARBONATE GLASSES
WARNING – THESE ARE NOT GLASS THEY ARE
POLY SAFE AND CAN BE SCRATCHED

PLEASE FOLLOW THESE INSTRUCTIONS

DON'T:

- CLEAN IN HOT WATER OR DISH WASHER (this will warp the cup)
- USE ABRASIVE CLEANING PRODUCTS, SCRUBBING PADS OR BRUSHES (this will scratch the cup)

DO:

- RINSE AND CLEAN IN COLD OR LUKE WARM WATER WITH A LITTLE DETERGENT
- ONLY USE A SOFT DISH CLOTH LIKE CHUX OR SOFT SPONGE.

LOSS OR DAMAGE WILL BE CHARGED AT:

Wine \$6

Champagne flute \$6.50

Midi \$7

Schooner \$8.50

Batida Hi ball \$9

Martini \$12.50

Margarita \$10.50

Hurricane \$16.50